Chapter 1: Getting Started

➡ 7. E-mail notifications

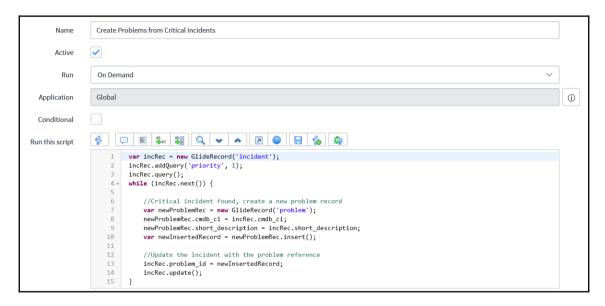


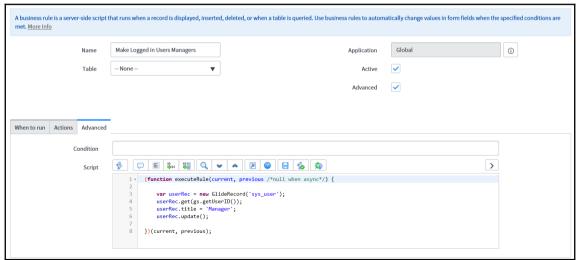
- Before Business Rules with an order less than 1000
 2. Before Engines (Workflows, Approvals etc.)
 3. Before Business Rules with an order greater than or equal to 1000
 4. Database Operation (insert, update, delete)
 5. After Business Rules with an order less than 1000
 6. After Engines (Workflows, Approvals etc.)
- Script

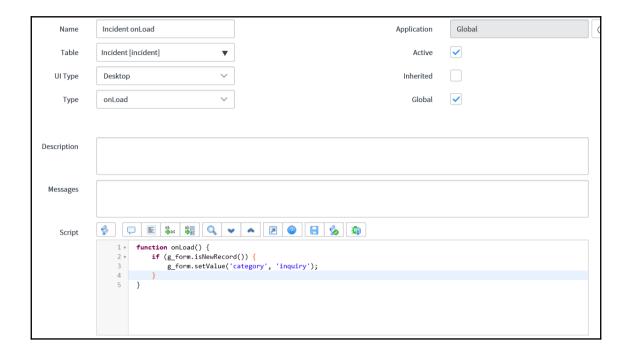
 Script

► 8. After Business Rules with an order greater than or equal to 1000

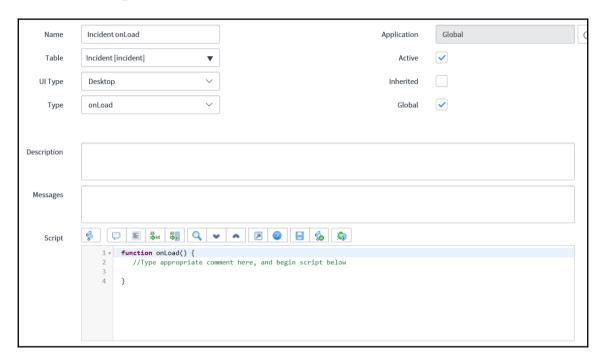
Chapter 2: Exploring the ServiceNow Glide Class

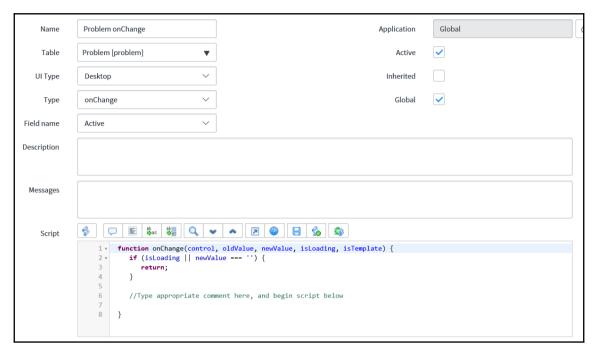


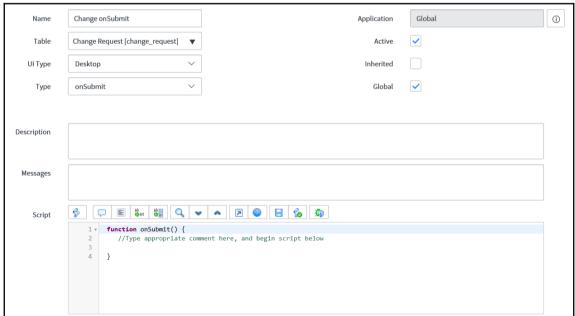


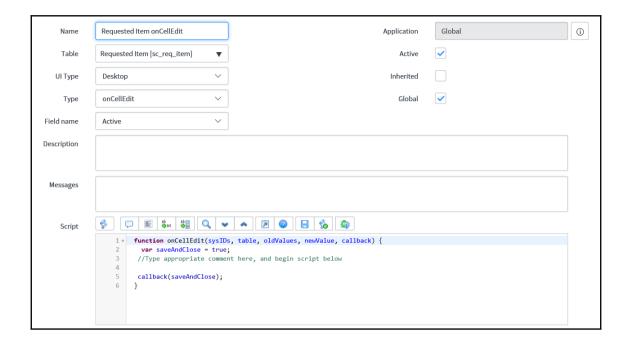


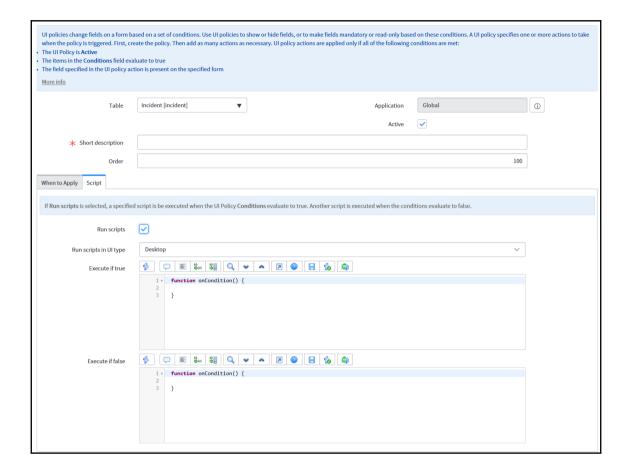
Chapter 3: Introduction to Client-Side Scripting

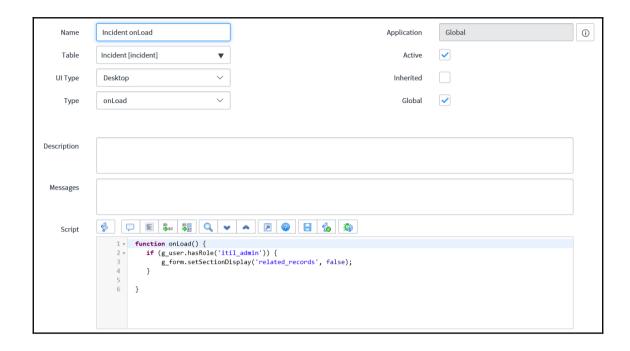


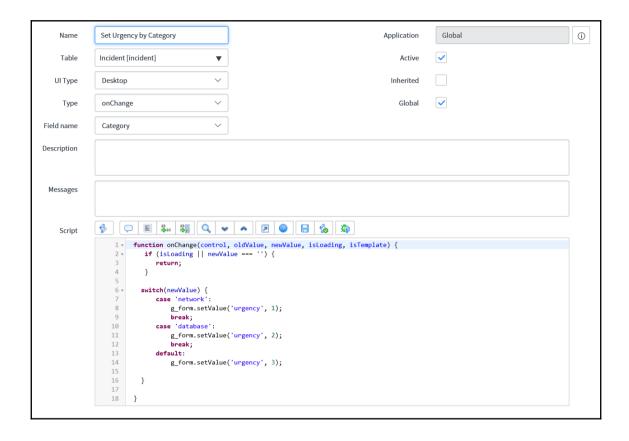


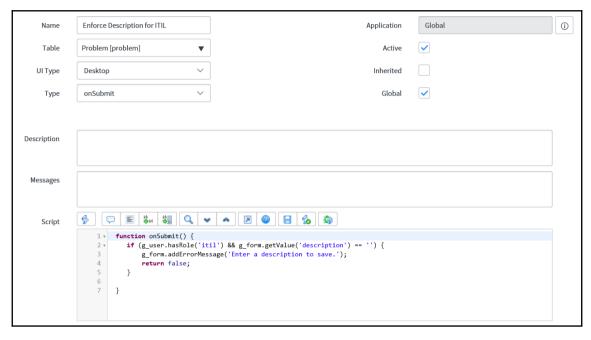


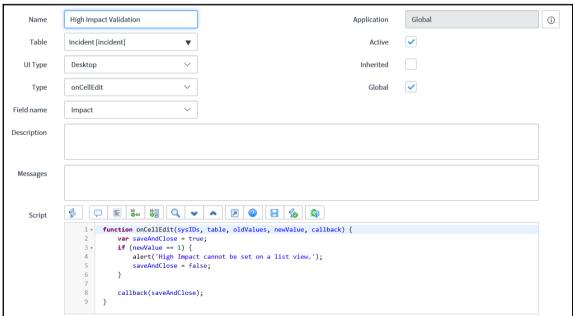


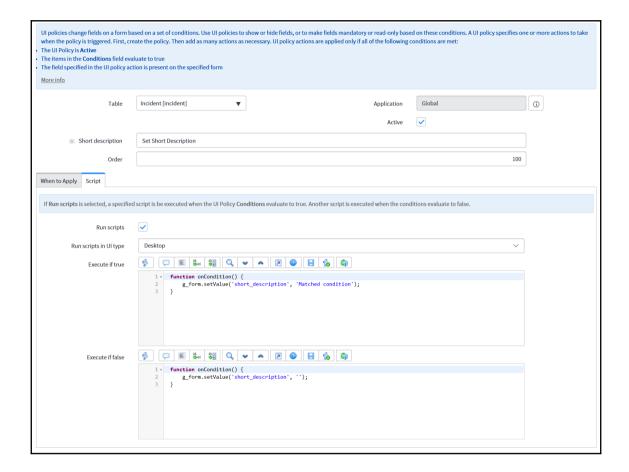




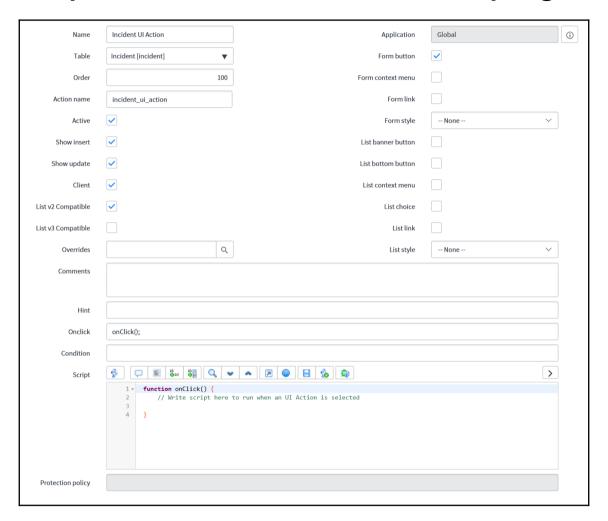


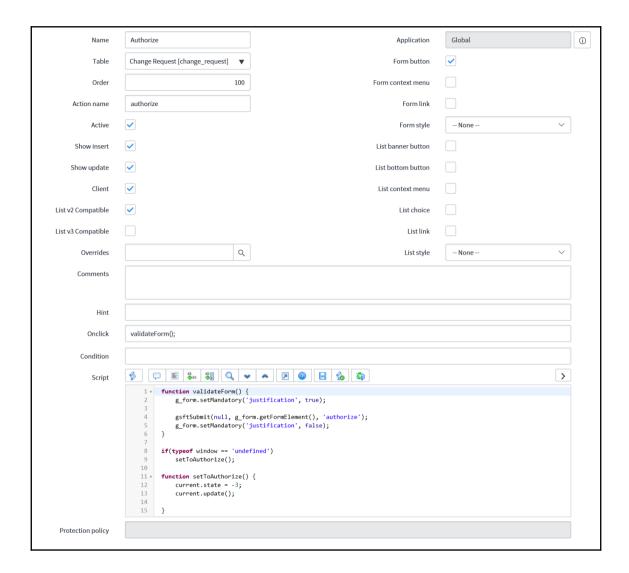




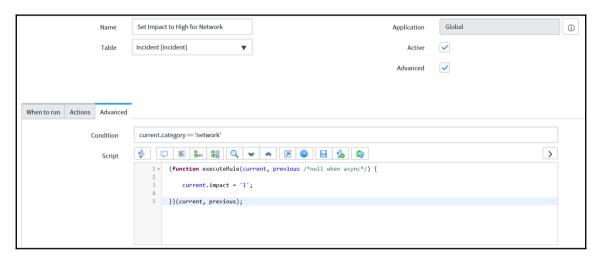


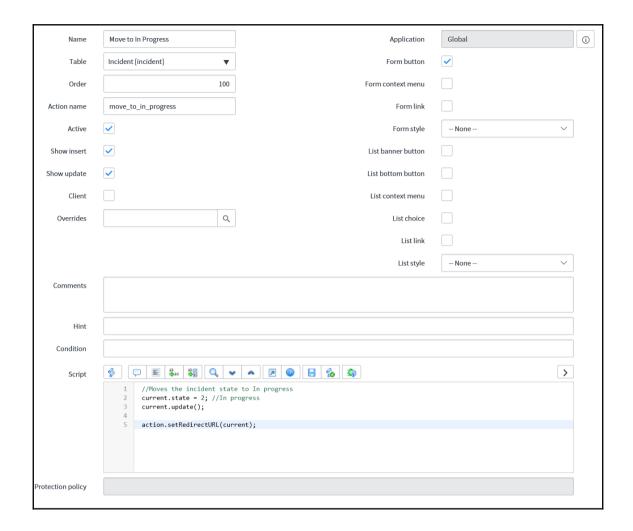
Chapter 4: Advanced Client-Side Scripting

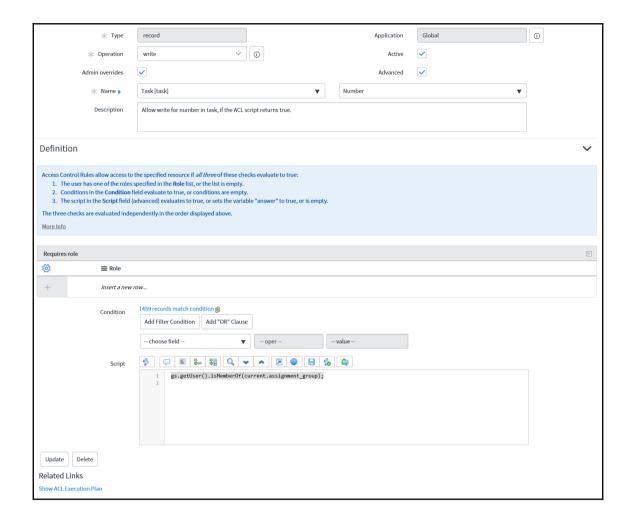


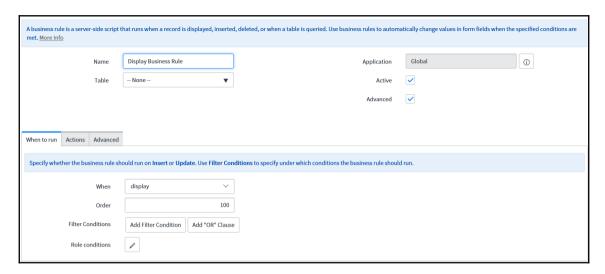


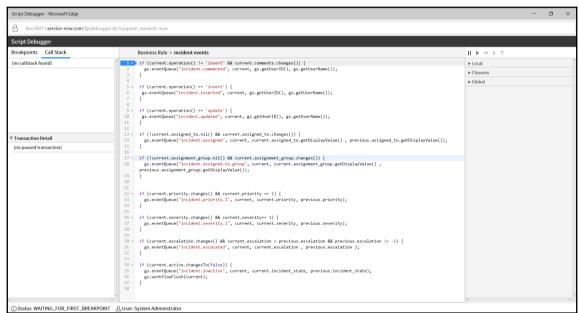
Chapter 5: Introduction to Server-Side Scripting

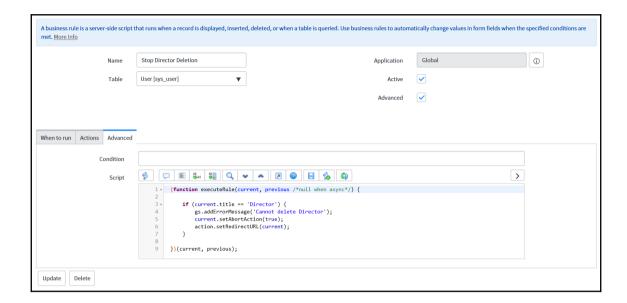


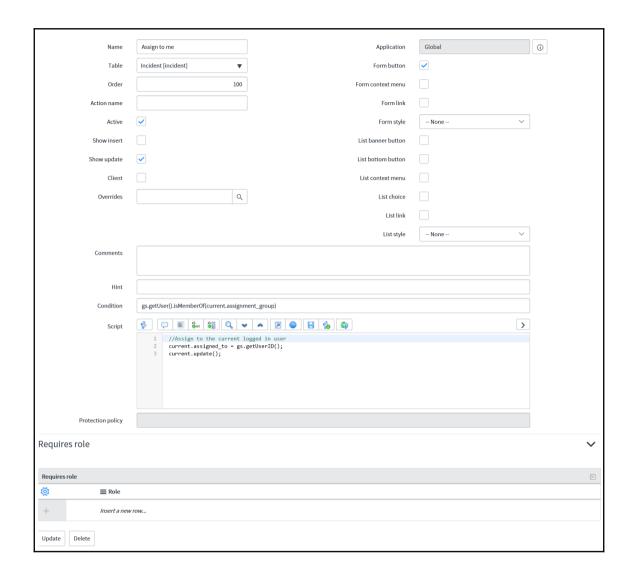


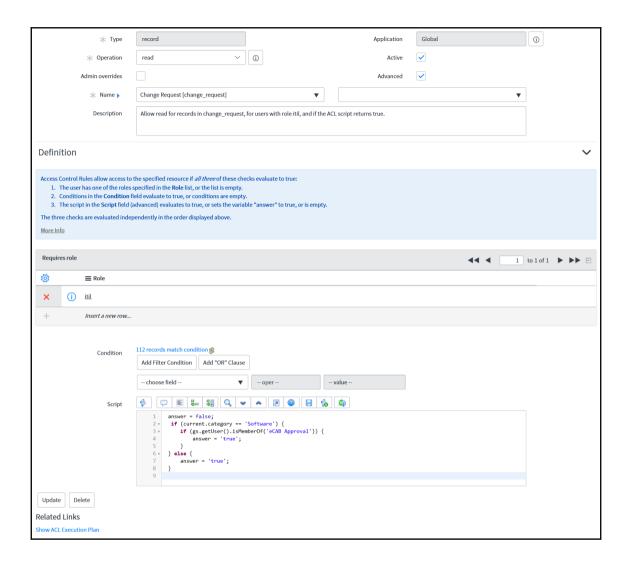




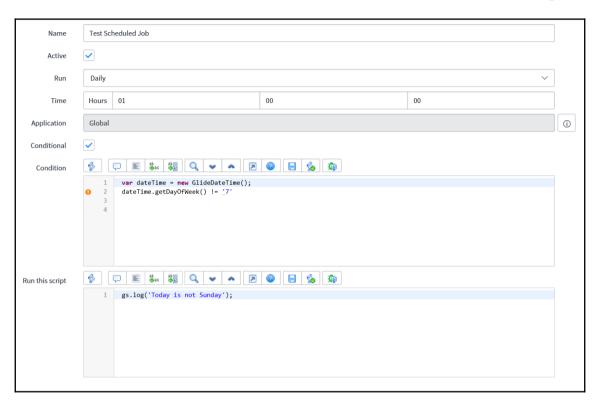


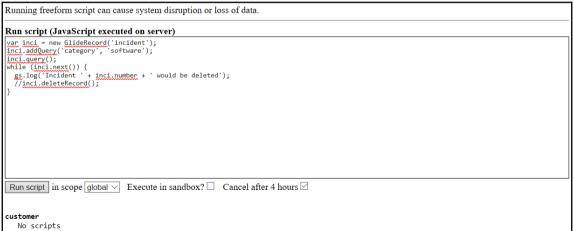


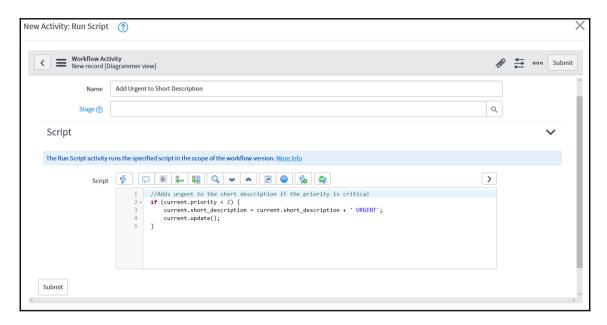




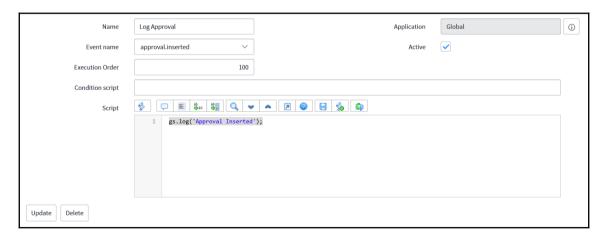
Chapter 6: Advanced Server-Side Scripting

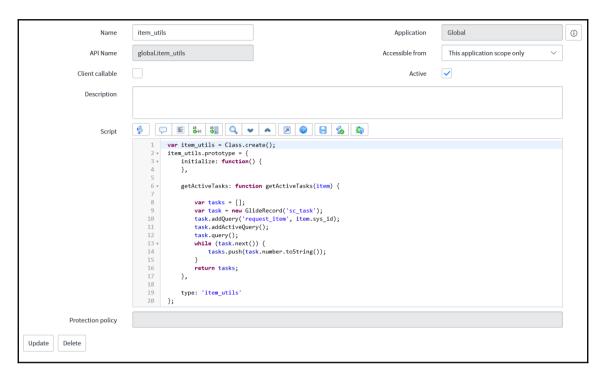


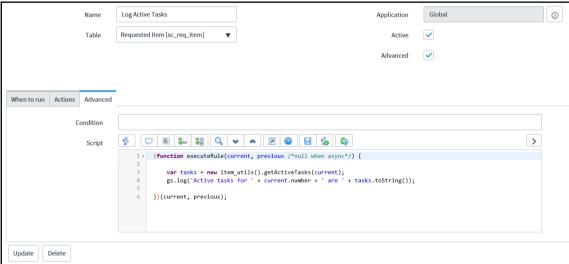


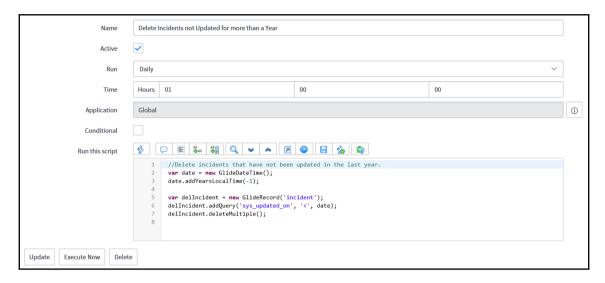




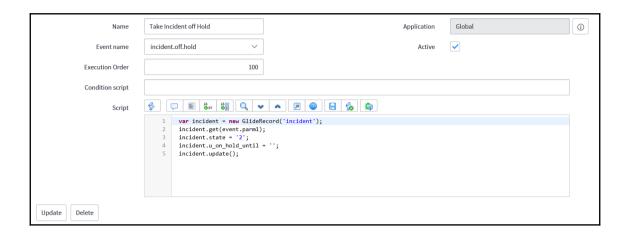




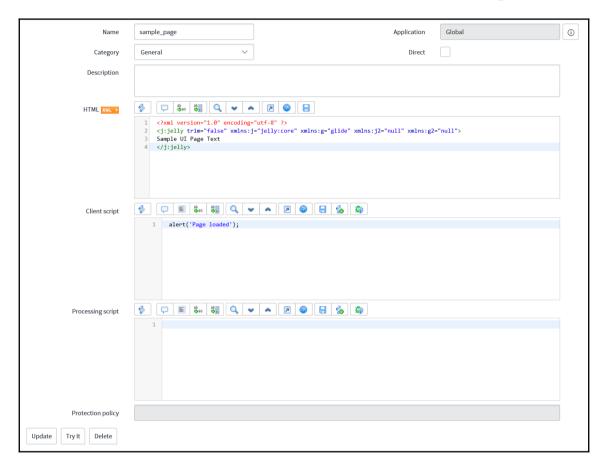


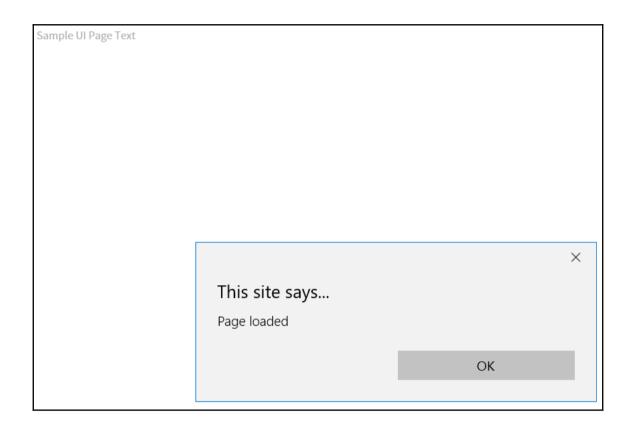


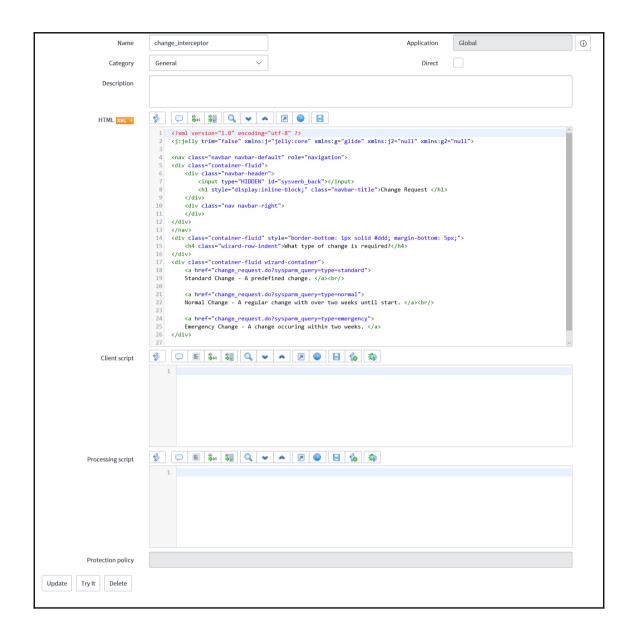
```
Advanced
                         >
Additional approvers
           script
                            // Set the variable 'answer' to a comma-separated list of user ids and/or group ids or an array of
                            user/group ids to add as approvers.
                            //
                            // For example:
                           //
                                  answer = [];
                                    answer.push('id1');
                           //
                                    answer.push('id2');
                       6
                           //
                       8
                           var manager = 'current.caller_id.manager';
                            var title;
                       9
                      10 +
                            while (eval(manager) != '') {
                               title = manager + '.title';
if (eval(title) == 'Director') {
                      11
                      12 v
                      13
                                   ans = manager + '.sys_id';
                      14
                                   answer = eval(ans);
                                   break;
                      16
                                manager = manager + '.manager';
                      18
                            }
                      19
```



Chapter 7: Introduction to Custom Pages







Change Request

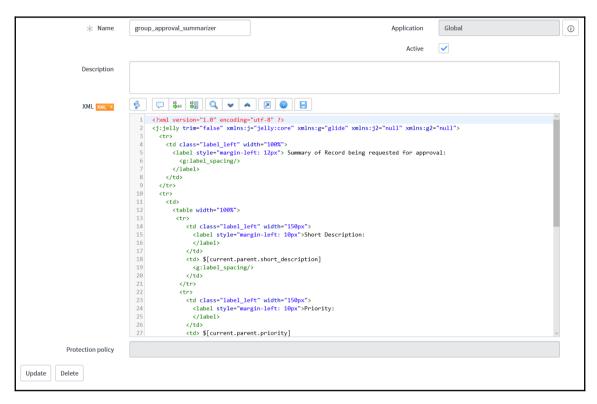
What type of change is required?

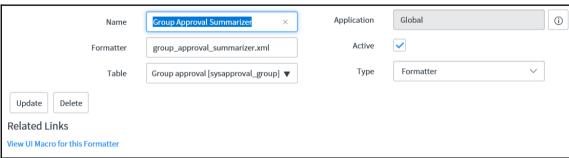
Standard Change - A predefined change.

Normal Change - A regular change with over two weeks until start.

Emergency Change - A change occuring within two weeks.

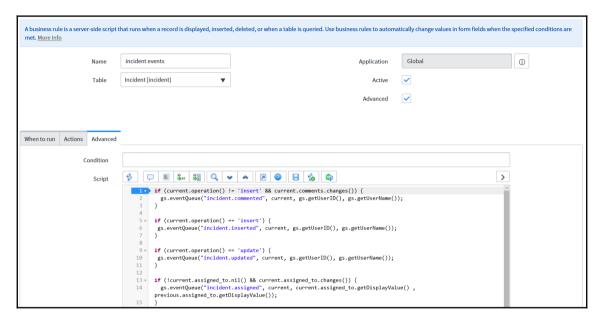
Chapter 8: Scripting with Jelly

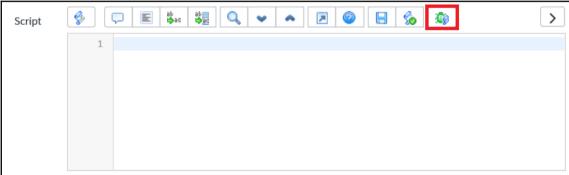


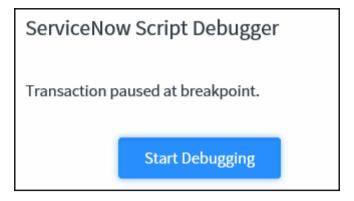


	Number	GAPRV0000001			Approval	Approved	~		
Assignme	ent group	Database	Q (i)		Parent	CHG0000037	Q	(i)	
	Active				Priority	4-Low	~		
Short de	escription							\[\overline{\rho}\]	9
Description									
Work notes									
Summary of Record bei	ing requested i	for approval:							
Short Description:	A failed RAII	controller card needs to be replace	d on PSORA1						
Priority:	2								
Opened by:	System Administrator								
Description:	01:00.0 RAID bus controller: Adaptec AAC-RAID has failed on PSORA1 and needs to be replaced immediately.								
Update Delete									

Chapter 9: Debugging the Script









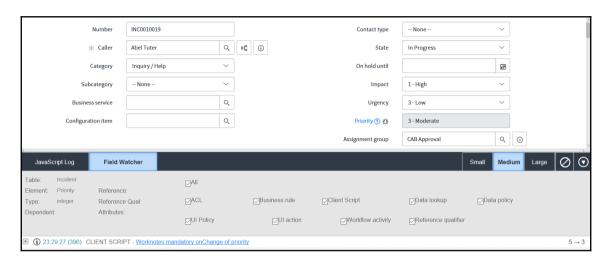
```
Script Debugger - Microsoft Edge
dev26011.service-now.com/$jsdebugger.do?sysparm_nostack=true
Breakpoints Call Stack
                                               Rusiness Rule > incident events
                                                                                                                                                                            11 1 2 4 1
                                          if (current.operation() != 'insert' && current.comments.changes()) {
    gs.eventQueue("incident.commented", current, gs.getUserID(), gs.getUserName());
}
(Anonymous Function)
Line 1, Business Rule, rhino.global
                                                                                                                                                                              __wf_engine_stack_count: 1
                                                                                                                                                                              ► current: GlideRecord
(Anonymous Function)
Line 2, UI Action, rhino.global
                                           fields: undefined
                                        g warn time: 100.0
                                                                                                                                                                              glide.security.is.admin: true
                                                                                                                                                                              qc: undefined
Transaction Detail
                                                                                                                                                                              ► rt: Object
 url: http://dev26011.service-
 now.com/incident.do
                                                                                                                                                                              sys action; update
 ▼ Request Parameters
                                                                                                                                                                              sys action collection: incident
                                         sys_action_when: after
                                                                                                                                                                              sys_meta: System meta data
                                                                                                                                                                              u: undefined
  activity filter all: on
                                                                                                                                                                            ► Closures
  incident caller id:
                                                                                                                                                                            ▼ Global
                                                                                                                                                                              __wf_engine_stack_count: 1
  62826bf03710200044e0bfc8bcbe5df1
  sys_original.incident.category: inquiry
                                                                                                                                                                              ► current: GlideRecord
                                                                                                                                                                              fields: undefined
  activity_filter.work_notes: on
  sys_display.original.incident.assignment_g
                                          33 | 1 | f (current.active.changes1o(false)) {
35 | gs.evenQueue("incident.inactive", current, current.incident_state, previous.incident_state);
37 | gs.workflowflush(current);
37 | 38 |
                                                                                                                                                                              glide.security.is.admin: true
  CAB Approval
                                                                                                                                                                              ▶ gs: GlideSystem
  sys display.incident.caller id: Abel Tuter
                                                                                                                                                                              o: Object
                                                                                                                                                                              ► previous: GlideRecord
                                                                                                                                                                              ac: undefined
```

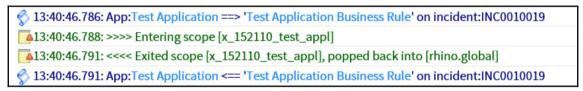
System Diagnostics
▼ Session Debug
Enable All
Disable All
Debug Business Rule
Debug Business Rule (Details)
Debug Log
Debug SQL
Debug SQL (Detailed)
Debug Security
Debug Escalations
Debug Text Search
Debug UI Policies
Disable UI Policies Debug
Debug Data Policies
Debug Quotas
Debug Homepage Render
Debug Scopes
Debug Date/Time
Debug Metric Statistics

Debug Output ☐Security Rules ☐Others
Apps Global Template
214:04:03:195: TIME = 0:00:00:00.000 PATH = processor/RESTAPIProcessor/execute CONTEXT = RESTAPIProcessor Global RC = true RULE =
214:04:16.257: TIME = 0:00:00.000 PATH = processor/GlideServletUITransaction/execute CONTEXT = sys_processor.sys_id=null RC = true RULE =
■14:04:16.257:>>> Preceding lines from previous transaction
© © record/incident/read Global
record/incident/read Global
O S record/incident/read Global
erecord/incident/read Global
erecord/incident/read Global
O S record/incident/read Global
ecord/incident/read Global
ecord/incident/read Global
O S O S record/incident/read Global
record/incident/read Global
record/incident/read Global

Debug Output □Business Rules □Others
§ 14:46:44.665: Execute before query business rules on live_group_member:Created
§ 14:46:44.666: Global ⇒ 'LiveFeed Group Member Visibility' on live_group_member: Created
14:46:44.667: Global <== 'LiveFeed Group Member Visibility' on live_group_member: Created
§ 14:46:44.667: Global ⇒ 'LiveFeed Group Member Visibility 2.0' on live_group_member: Created
§ 14:46:44.669: Global ← 'LiveFeed Group Member Visibility 2.0' on live_group_member: Created
💲 14:46:44.669: Finished executing before query business rules on live_group_member:Created
💲 14:46:44.671: Execute before query business rules on live_group_member:Created
§ 14:46:44.671: Global ⇒ 'LiveFeed Group Member Visibility' on live_group_member: Created
§ 14:46:44.671: Global ←= 'LiveFeed Group Member Visibility' on live_group_member: Created
§ 14:46:44.671: Global ⇒ 'LiveFeed Group Member Visibility 2.0' on live_group_member: Created
§ 14:46:44.671: Global ←= 'LiveFeed Group Member Visibility 2.0' on live_group_member: Created
🔇 14:46:44.671: Finished executing before query business rules on live_group_member:Created
§ 14:46:44.672: Execute before query business rules on live_group_member:Created
§ 14:46:44.672: Global ⇒ 'LiveFeed Group Member Visibility' on live_group_member: Created
§ 14:46:44.672: Global ←= 'LiveFeed Group Member Visibility' on live_group_member: Created
§ 14:46:44.673: Global =⇒ 'LiveFeed Group Member Visibility 2.0' on live_group_member:Created
§ 14:46:44.673: Global ←= 'LiveFeed Group Member Visibility 2.0' on live_group_member: Created
🔇 14:46:44.673: Finished executing before query business rules on live_group_member:Created
💲 14:46:44.674: Execute before query business rules on live_group_member:Created
§ 14:46:44.674: Global ⇒ 'LiveFeed Group Member Visibility' on live_group_member: Created
§ 14:46:44.674: Global ←= 'LiveFeed Group Member Visibility' on live_group_member: Created
§ 14:46:44.675: Global ⇒ 'LiveFeed Group Member Visibility 2.0' on live_group_member: Created
§ 14:46:44.675: Global ← 'LiveFeed Group Member Visibility 2.0' on live_group_member:Created
📀 14:46:44.675: Finished executing before query business rules on live_group_member:Created
§ 14:46:44.678: Execute before query business rules on sys_user:
📀 14:46:44.679: Global === Skipping 'user query' on sys_user:; condition not satisfied: Condition: gs.getSession().isInteractive() &&:gs.hasRole("admin")
§ 14:46:44.679: Finished executing before query business rules on sys_user:

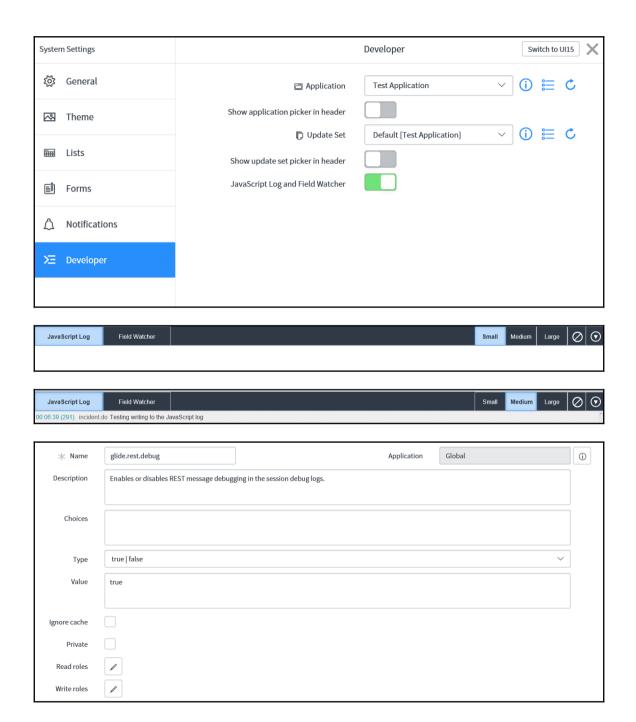
Debug Output
12:23:29.103: *** End #436 /sys.scripts.do, user: admin, total time: 0:00:00.010, processing time: 0:00:00.010, SQL time: 0:00:00.002 (count: 4)
12:23:30.814: #437 /api/now/connect/conversations Parametersapi=api
12:23:30.830: *** End #437 /api/now/connect/conversations, user: admin, total time: 0:00:00.023, processing time: 0:00:00.023, SQL time: 0:00:00.005 (count: 16), business rule: 0:00:00.003 (count: 13), type:rest,
method:GET, api_name:now/connect, resource:now/connect/conversations, version:Default, user_id:6816f79cc0a8016401c5a33be04be441, response_status:200
12:23:34.143: #438 /incident.do Parameters
sysparm_record_list=active=true^ORDERBYDESCsys_updated_on sysparm_record_row=3
12:23:34.144: *** Start #438 /incident.do, user: admin
a12:23:34.144: >>> Preceding lines from previous transaction
12:23:34,989: >>> removing: incident*cc*v3block*en*nNn*ndoctype*
[admin,certification,cmdb_query_builder,dependency_views,itil,knowledge_knowledge_manager,teamdev_code_reviewer,template_editor,view_changer]^

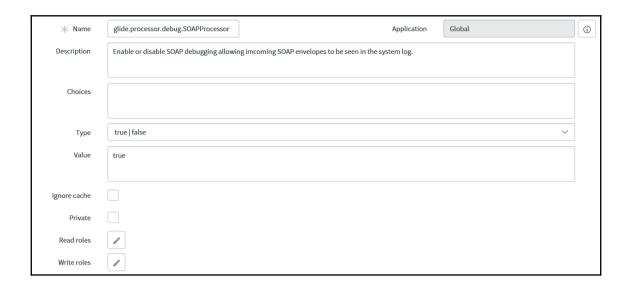




Related Links

Manage Developers
Publish to Update Set...
Grant app administration to all admins
Enable Session Debug



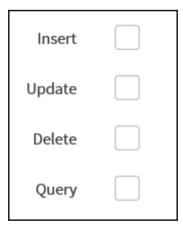


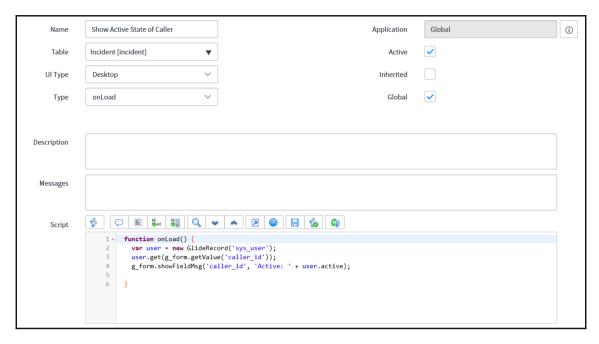
Chapter 10: Best Practices

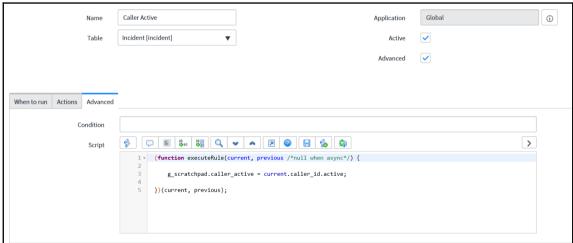
```
Script

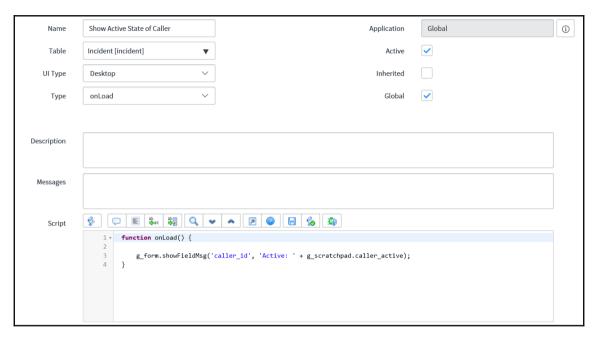
| Var state = current.state; | if (state == '1') { | gs.log('State is New'); | } | else if (state == '2') { | gs.log('State is In Progress'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.log('State is Resolved'); | } | else if (state == '6') { | gs.
```

```
>
Script
               switch(state.getDisplayValue()) {
                  case 'New':
                  gs.log('State is New');
                  case 'In Progress':
                  gs.log('State is In Progress');
                  break;
                  case 'Resolved':
           8
                  gs.log('State is Resolved');
          10
                  break;
          11
                  default:
          12
                  gs.log('Not Found');
```

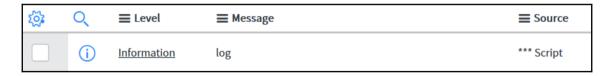


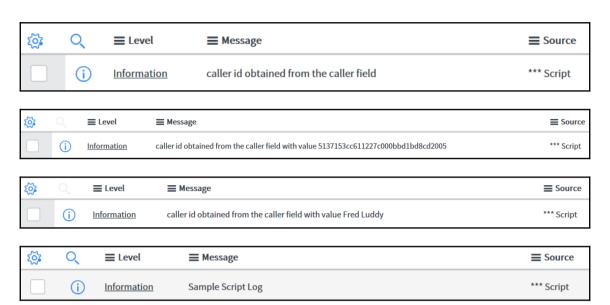


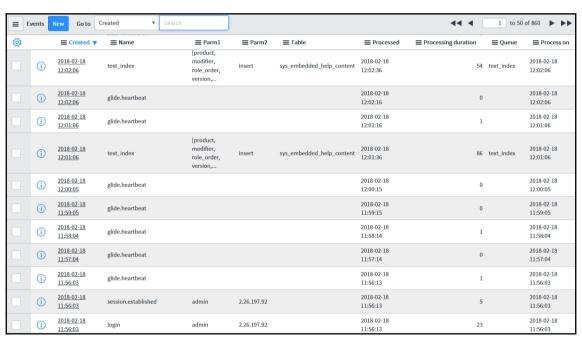












ECC

Queue

Before garbage Collection

Servlet Memory

Max memory: 1980.0 Allocated: 596.0

In use: 323.0

Free percentage: 46.0

After Garbage Collection

Servlet Memory

Max memory: 1980.0 Allocated: 596.0

In use: 238.0

Free percentage: 60.0

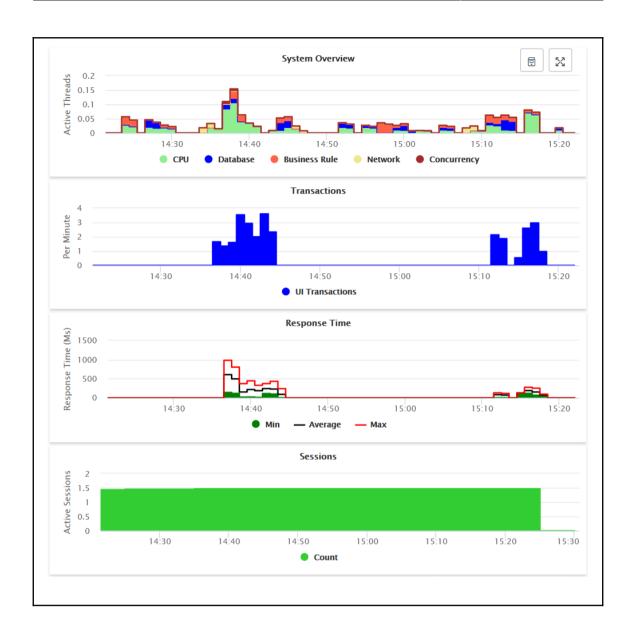
After Cache Flush

Servlet Memory

Max memory: 1980.0 Allocated: 596.0

In use: 226.0

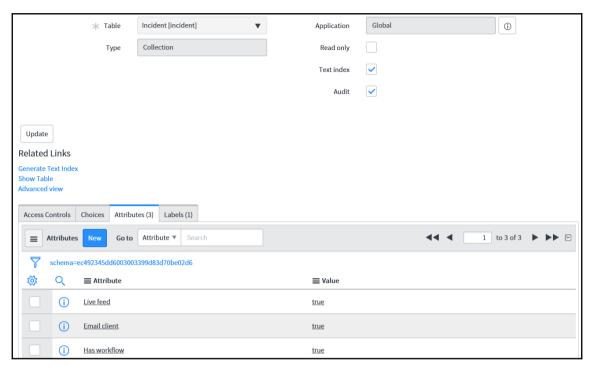
Free percentage: 62.0

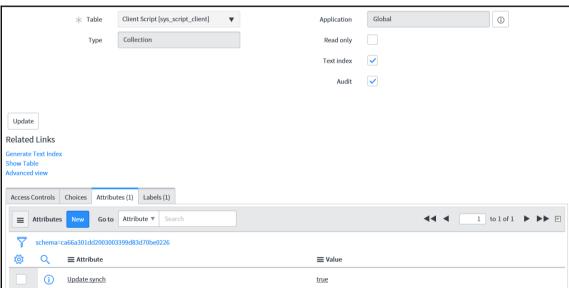


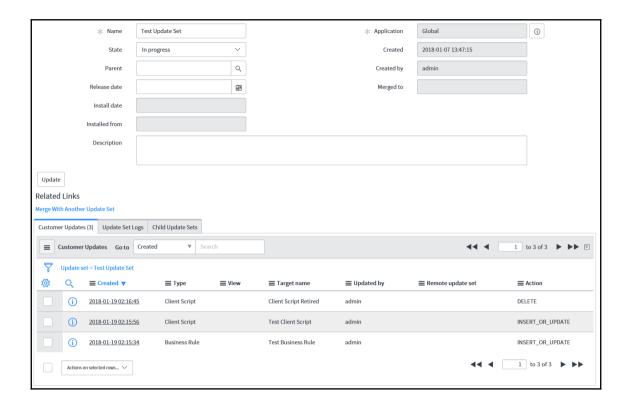
Chapter 11: Deployments with the Update Sets



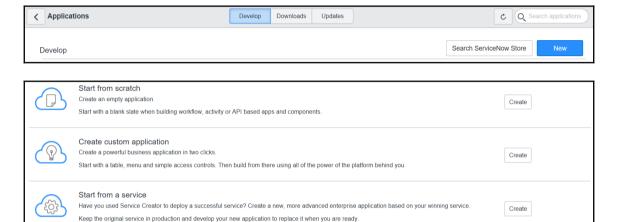








Chapter 12: Building a Custom Application Using ServiceNow Scripting



Requires plugin activation

Create an advanced task-oriented solution instantly by starting from a template

Get a head start on an enterprise-grade service management solution, right now.

